

- Rework on Cliff Ground: Larger platform to stand, easier access, safer.

V2.0

V3.0



- Rework of Vladof Building 1F 2F, add door and windows as partial block, add stairs connect to 3F of Vladof Building. Now mainly serves as a flank area of 3F and to COV Outpost.



- Optimize the visual elements of spawn room



- Outskirt decoration is done

