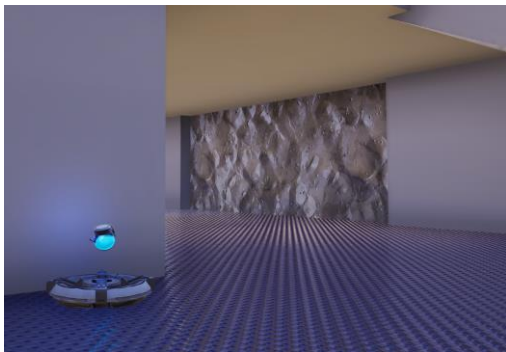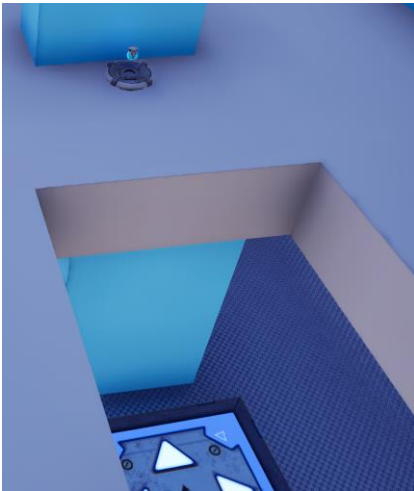- Relocate most item spawners to combat area while some remains at safe place.

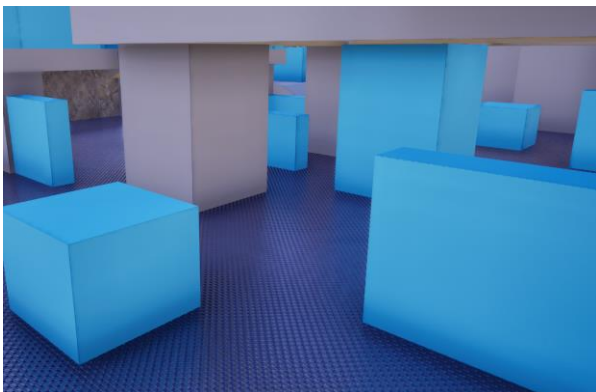V. White Box   V. O.0
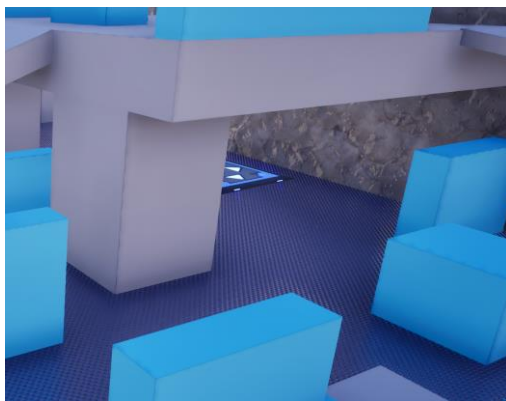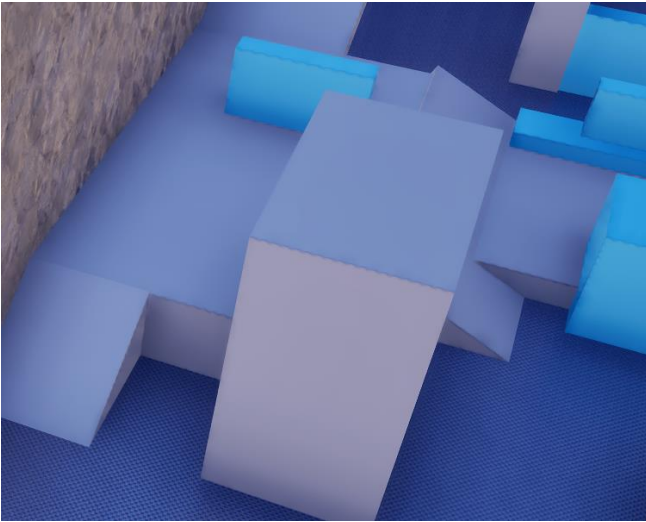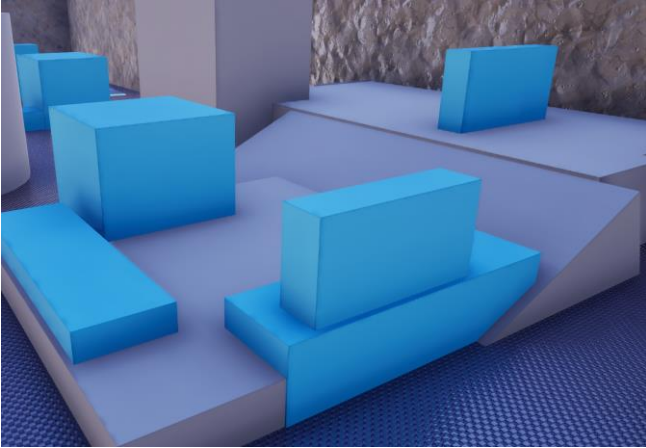

- Redesign the 1F of Skull
  - New 1F of Skull provide better sight and open to surrounding areas

- Redesign The COV Outpost
  - A not vary high 2F with covers and windows to shoot from.

- Connection Between Skull and Cliff Ground
  - Provide additional route to Skull 2F